MASTER GUIDE RECORD CARD



I. PREREQUISITES

Signature: ____

Date: _

- **1.** Be a baptized member of the Seventh-day Adventist Church.
- 2. Have a written recommendation from your local church board, stating that the candidate is in regular standing.
- □ 3. Be at least 16 years of age to start the Master Guide Leadership course and at least 18 years of age at completion.
- □ 4. Have completed the Basic Staff Certification for Pathfinder or Adventurer Club or Introduction to Youth Ministries Certification and have been involved for a minimum of one year in one of the following:
 - a. Adventurer Club Ministry
 - **b.** Pathfinder Club Ministry
 - c. Youth Ministry

*It will be helpful for a Master Guide in training to have exposure to all ministries.

II. SPIRITUAL DEVELOPMENT

Signature: _____

Date: ____

- □ 1. Read or listen to the book *Steps to Christ* or *Steps to Christ Youth Edition* and submit a one-page response focusing on the benefits of your reading.
- □ 2. Complete the devotional guide "*Encounter Series I, Christ the Way*", or complete another year long Bible reading plan that covers the four Gospels and read the *Desire of the Ages* or *Humble Hero*.
- **3.** Do one of the following:
 - **a.** Keep a devotional journal for at least four weeks, summarizing what you learned in your devotional time and outlining how you are growing in your faith.
 - b. Complete the Steps to Discipleship Personal Spirituality Curriculum
- **4.** Earn the Adventurer or Pathfinder Evangelism Award.
- **5.** Prepare a two-paragraph summary on each of the 28 fundamental beliefs.
- **6.** Develop and present four of the following beliefs. Use of creative media is encouraged.
 - a. Creation
 - **b.** The Experience of Salvation
 - c. Growing in Christ
 - d. The Remnant and Its Mission
 - e. Baptism
 - f. Spiritual Gifts and Ministries
 - g. The Gift of Prophecy
 - h. The Sabbath
 - i. Christ's Ministry in the Heavenly Sanctuary
 - j. The Second Coming of Christ
 - **k.** Death and Resurrection
- **7.** Enhance knowledge of Church Heritage by completing the following:
 - **a.** Earn the Adventist Pioneer Heritage Honor.
 - **b.** Read a book about SDA youth ministry such as:
 - i. The Pathfinder Story by Robert Holbrook.
 - **ii.** Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

8. Read a book about church heritage such as:

- a. Anticipating the Advent by George Knight.
- **b.** *Tell It to the World* by Mervyn Maxwell.
- c. Light Bearers to the Remnant by Richard W. Schwarz and Floyd Greenleaf.
- d. *The Church Heritage Manual* produced by the General Conference Youth Department.
- e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.
- □ 9. Attend a workshop, or complete a 2 page (minimum) research paper about a standard temperament analysis program and complete the affiliated temperament inventory

III. SKILLS DEVELOPMENT	Signature:	Date:

- □ 1. Attend and complete a workshop in each of the following ten subjects: (Each workshop must be at least 75 minutes long).
 - a. How to be a Christian Leader & Leadership Skills
 - b. Vision, Mission and Motivation
 - c. Communication Theory and Listening Skills
 - d. Practical Communication Practices
 - e. Understanding Teaching and Learning Styles
 - f. Creativity and Resources Development
 - g. How to Prepare Effective Creative Worships
 - h. Principles of Youth and Children's Evangelism
 - i. How to Lead a Child to Christ
 - j. Understanding your Spiritual Gifts
- 2. Attend a workshop on Risk Management that focuses on Adventurer, Pathfinder, and Youth activities.
- **3.** Attend a workshop on Child Abuse Prevention
- **4.** Have or earn the following honors:
 - a. Christian Storytelling
 - b. Camping Skills I-IV
 - c. Basic Drilling and Marching
 - d. Knots
- □ 5. Earn two additional honors not previously earned: one from the list below and a skill level 2 or 3 honor from a list provided by your local conference.
 - a. Crisis Intervention
 - **b.** Nutrition
 - c. Flags
- **6.** Hold a current First Aid & CPR certificate or its equivalent. (Instructor Required)
- 7. Supervise participants through either the Adventurer Curriculum or Pathfinder Investiture Achievement, or teach a Sabbath School class for children ages 6-15, or its equivalent for at least one year. (Candidates under 18 must have a supervising adult).

IV. CHILD DEVELOPMENT

Signature: _____ Date: _____

- □ 1. Read or listen to the book *Education* and submit a one-page response focusing on the benefits of your reading.
- □ 2. Read or listen to either *Child Guidance* or *Messages to Young People* and submit a one-page response focusing on the benefits of your reading.

- □ 3. Attend one workshop dealing with child development relating to the age of your primary ministry group.
- □ 4. Observe for a period of two (2) hours a group of Adventurers, Pathfinders or Youth and write a reflection on their interaction.
- **5.** Attend a workshop on discipline.

V. LEADERSHIP DEVELOPMENT

Signature: _____

_____ Date: _____

- **1.** Read a current book about "Leadership Skill Development" such as:
 - **a.** A Positive Church in a Negative World by Jonas Arrias.
 - **b.** *Take the Risk* by Ben Carson.
 - c. Ellen White on Leadership by Cindy Tutsh.
 - **d.** *Help! I'm being Followed* by Clinton Valley.
 - e. Another book that is approved by your conference Youth, Pathfinder, or Adventurer Director, or their designated Master Guide representative.
- **2.** Demonstrate your leadership skills by doing

the following:

- a. Develop and conduct three creative worships for children and/or teenagers.
- **b.** Participate in a leadership role with your local church children's/youth group in a conference sponsored event.
- c. Teach three Adventurer Awards or two Pathfinder Honors.
- **d.** Assist in planning and leading a field trip for a group of Adventurers, Pathfinders, or Sabbath School class.
- e. Be an active Adventurer, Pathfinders, or Sabbath School staff member for at least one year and attend at least 75% of all staff meetings.
- **3.** Write personal goals that you would like to accomplish in your ministry.
- □ 4. Identify three current goals in your life, at least one of which is spiritually oriented, and list three goals or objects for each.

VI. FITNESS LIFESTYLE DEVELOPMENT

Signature: _____

Date:

- **1**. Participate in a personal physical fitness plan by completing one of the following:
 - **a.** A personal physical fitness program of your choice and according to your abilities, for at least three months.
 - **b.** A school physical fitness program.
 - **c.** The physical components of the AY Silver Award. If you already have the AY Silver award then complete the physical fitness components of the AY Gold Award.

DOCUMENTATION

- □ 1. The Master Guide curriculum must be completed in a minimum of one year and a maximum of three years.
- **2.** All Master Guide candidates must document all work in a portfolio.
- 3. Curriculum completion is under the supervision of the conference Youth, Pathfinder, or Adventurer Director, or their designated Master Guide representative.

All Requirements Complete

Conference Youth Ministry Director/Designee

Date

Upon completion your portfolio will be reviewed and once completed you will be invested by the Conference.

Signature: _____ Date: _____