Recycling

- 1. Define recycling
- **2.** What does R.R.R. stand for? How can we do each "R" in our school/club, home, and community?
- 3. What is the Plastic Identification Recycling Code?
- **4.** Who developed the first recycle logo or symbol?
- **5.** As a group, discuss at least two Bible references where God commands us to take care of His earth
- **6.** What are the reasons you should recycle?
- 7. Define the following recycling categories: aluminum, plastics (PETE/PET, HDPE, V/PVC, LDPE, PP, PS, Other #7), Bi-metal, glass and steel. Identify everyday products that belong in each category. What recycling methods are available in your community to handle each type?
- **8.** What are un-coded plastics? Are they able to be recycled?
- **9.** Name 7 states and 7 foreign countries which currently run buy-back recycling programs.
- **10.** Find and read three current articles in magazines, newspapers or on the world wide web that discuss some aspect of recycling.
- **11.** Draw, sketch, photograph or download the official recycling symbol(s) for your state/country.
- **12.** If applicable name eight CONTAINERS that are recyclable for cash in your state or country's beverage container recycling program.
- **13.** Individually or as a group, design and create a recycling poster for your club, church or school.
- **14.** Individually or with a group, make one of the following crafts from recycled materials.
 - **a.** Bird feeding station
 - **b.** Hummingbird feeding station
 - **c.** Lighthouse in a bottle
 - d. Ocean in a bottle
- **15.** Do the following:
 - **a.** Spend eight hours collecting and processing recyclable items in your area.
 - **b.** Show your ability to correctly sort recyclable items.
 - **c.** Work with your club to hold a recycling program for a minimum of three months using the proceeds as a fundraiser for your club.
 - **d.** At the end of the three months evaluate your program. Give a report [oral or written] about what you learned, how much you earned, and how you/your club spent it.

Skill Level 1